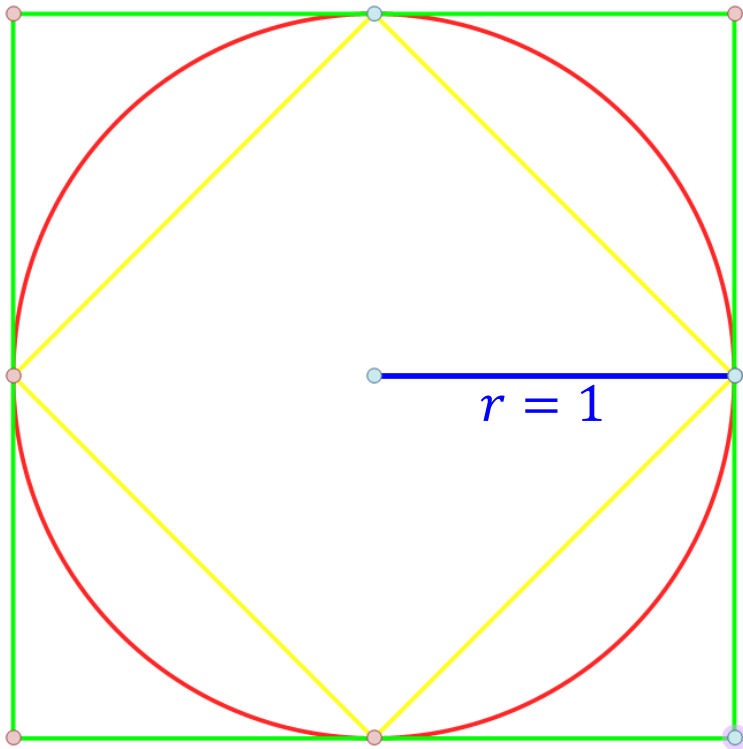
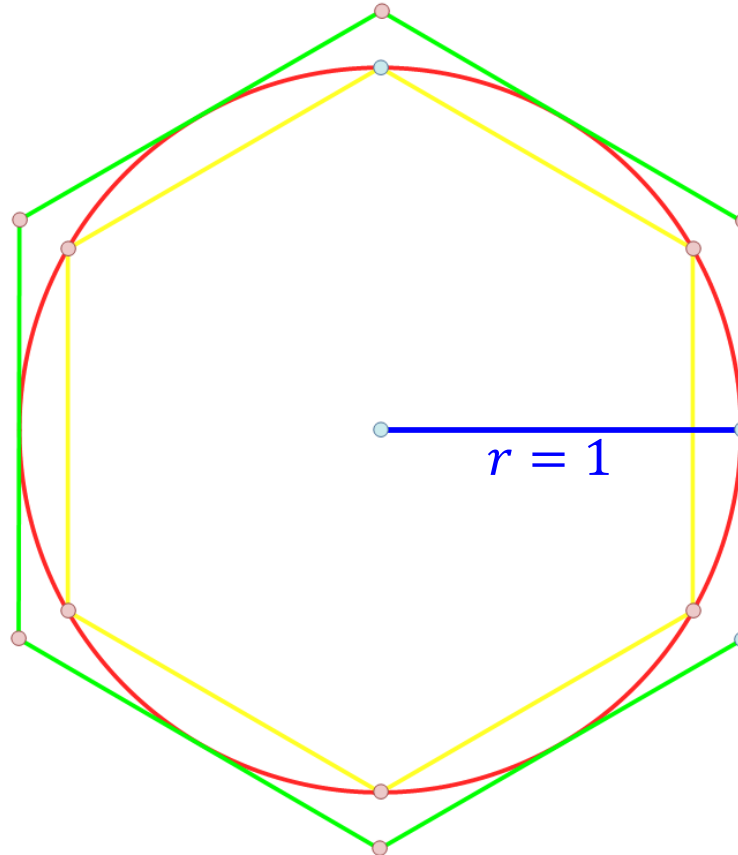


Use the yellow and green shapes below to find upper and lower bounds for π , refining your accuracy each time.

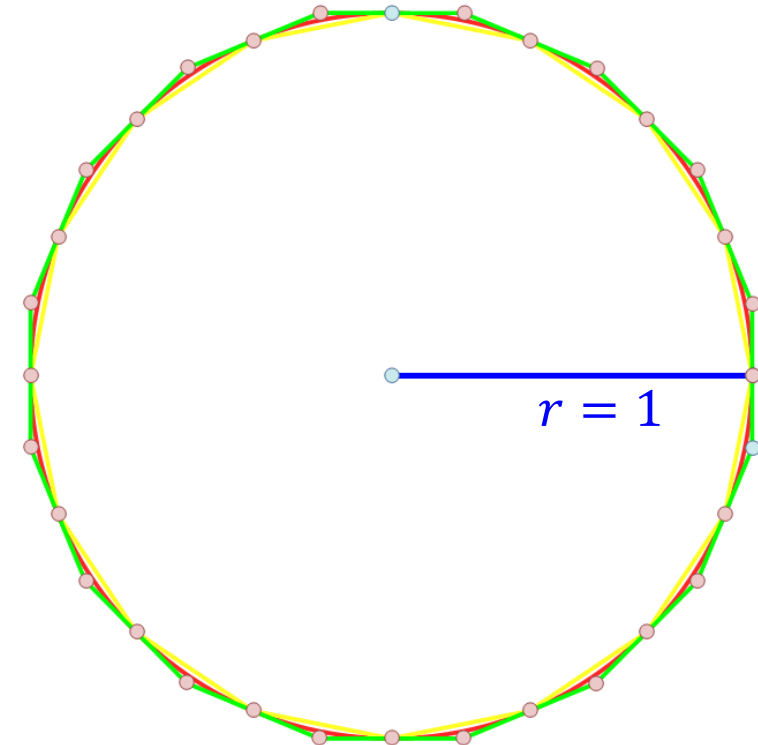
Squares



Hexagons



Hexadecagons



How about a general formula for n sides?

Application of Binomial Expansion

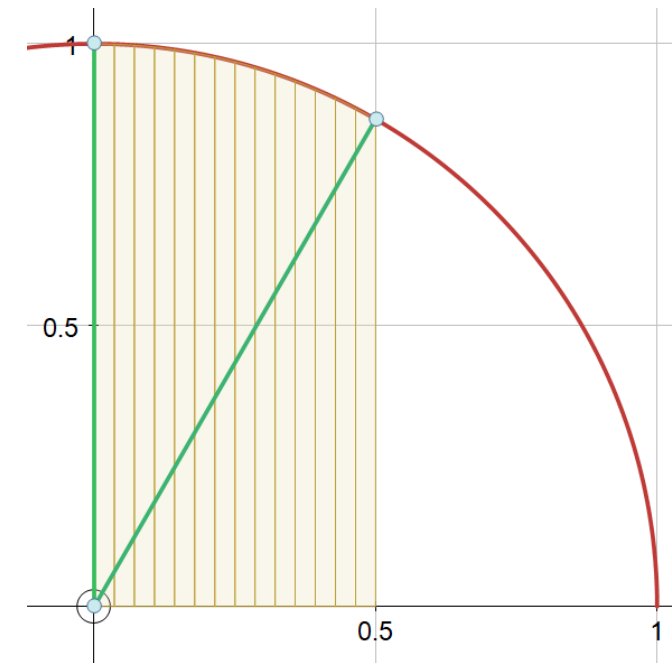
1.c

- a) Given $f(x) = \sqrt{1 - x^2}$, write down the first four terms of the binomial expansion of $f(x)$.
- b) Integrate your binomial expansion between the limits 0 and 1, and then multiply this by four.
- c) Sketch the graph of $x^2 + y^2 = 1$

2.

- a) Integrate your binomial expansion between the limits 0 and $\frac{1}{2}$.
- b) Find the area of the triangle with vertices at the origin, $(\frac{1}{2}, 0)$ and $(\frac{1}{2}, f(\frac{1}{2}))$.
- c) Find the angle between the positive y axis and the line joining the origin to $f(\frac{1}{2})$.
- d) Hence find a new approximation for the value that you found in question 1.
- e) Compare and contrast.

3. Explore more at <https://www.youtube.com/watch?v=gMlf1ELvRzc>.



1.

- 2.

-

3. Explore more at <https://www.youtube.com/watch?v=gMlf1ELvRzc>.

We're gonna need a quicker method

Use the substitution $x = \sin\theta$, to find

$$\int_0^1 \sqrt{1-x^2} \, dx$$

Why can't we just use this result to find the exact value of π ?

