## **Matrix Transforms**

$\begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$	Reflection in Line	Rotation by Angle	Reflection in Line then Rotation by Angle
y = (tan30)x			
y = (tan45)x			
y = (tan60)x			
y = (tan120)x			
y = (tan180)x			
y = (tan210)x			
y = (tan240)x			
y = (tan90)x			